

in

COLLABORATORS

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| | <i>TITLE :</i> in | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | April 16, 2022 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "hardware/blit.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT bltnode
(  0)  n:PTR TO bltnode
(  4)  function:LONG
(  8)  stat:CHAR
(  9)  dummy:CHAR
( 10)  blitsize:INT
( 12)  beamsync:INT
( 14)  cleanup:LONG
(----) ENDOBJECT      /* SIZEOF=18 */
```

```
CONST DEST=$100,
      BC0F_DEST=$100,
      BC0B_DEST=8,
      SRCA=$800,
      BC0F_SRCA=$800,
      BC0B_SRCA=11,
      SRCB=$400,
      BC0F_SRCB=$400,
      BC0B_SRCB=10,
      SRCC=$200,
      BC0F_SRCC=$200,
      BC0B_SRCC=9,
      VSIZEBITS=10,
      HSIZEBITS=6,
      BLITREVERSE=2,
      ABC=$80,
      OCTANT1=16,
      OCTANT2=0,
      OCTANT3=8,
      OCTANT4=20,
      OCTANT5=28,
      OCTANT6=12,
      OCTANT7=4,
      OCTANT8=24,
```

```
NANBNC=1,  
ANBNC=16,  
VSIZEMASK=$3FF,  
HSIZEMASK=$3F,  
NABC=8,  
FILL_OR=8,  
A_OR_B=$FC,  
A_XOR_C=$5A,  
A_OR_C=$FA,  
A_TO_D=$F0,  
CLEANUP=$40,  
SUD=16,  
MAXBYTESPERROW=$1000,  
MINBYTESPERROW=$80,  
MAXBYTESPERROW=$1000,  
SUL=8,  
NABNC=4,  
ABNC=$40,  
FILL_XOR=16,  
SIGNFLAG=$40,  
OVFLAG=$20,  
BSHIFTSHIFT=12,  
ASHIFTSHIFT=12,  
CLEANME=$40,  
AUL=4,  
LINEMODE=1,  
FILL_CARRYIN=4,  
ONEDOT=2,  
CLEANMEN=6,  
NANBC=2,  
ANBC=$20,  
BC1F_DESC=2
```